



CÉDRIC DELACROIX

SENIOR GAME DESIGNER

8 shipped games; in the video games industry since 2017.
Motivated by innovative & ambitious games.

CREATIVITY & EMOTIONS

PROFESSIONAL EXPERIENCE



[2018 - TODAY]
GAME DESIGNER
OLD SKULL GAMES

Led 2 out of 8 shipped games (and currently Lead Game Designer on a NDA title).

We earned 3 Pégases for **Valiant Hearts: Coming Home**, including "Excellence in Narrative" (worked as Narrative & Game Designer).

Worked on **Cryptical Path** (released on **Steam**) as a Game & Narrative Designer, and as a Scrum Master (PSM 1 certified).

Involved on creating **innovative game concepts**, working on **pitch documents**, and designing **R&D projects**.

Actively contributing to the **studio culture** by **organizing events** with my colleagues, **fostering team bonding**.



[2022]
GAME CONCEPT TEACHER
YNOV CAMPUS



[2017-2018]
GAME DESIGNER
WORLD VR FORUM



[2017]
INTERN GAME DESIGNER
USUAL MAKERS



[2015-2016]
GAME DESIGNER & DEVELOPER
[STUDENT] AUBE GAMES

INFORMATION

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- in [cedricdelacroix](https://www.linkedin.com/company/cedricdelacroix)
- 🐦 [CedricDlcrx](https://twitter.com/CedricDlcrx)
- 📍 Lyon, France

SKILLS

Documentation, communication, and public presentation
Brainstorms & bring life to ideas
Systems & balancing
Rational design
Game Feel and Look & feel
Narration
Integration, Prototypes & dev follow-up
Mockups & Layout
UI & UX
Team leading & working
Scrum Master - PSM 1 certificate
Fast learning & versatility
Dedication & motivation
Curious :)

SOFTS

[Mostly] G Suite, Photoshop, Unity, Jira, Confluence, Github, Miro, Canva, Fork, Sublime Text.

[Occasionally] Unreal, Microsoft Teams & Office, Notion, Construct 2, Figma.

EDUCATION



[2014-2017]
GAME DESIGN DEGREE
BELLECOUR ECOLE

Learnt the **fundamentals of game design** and **video game creation** through courses taught by recognized professionals.

CURRENT SIDE PROJECT

Gamefound crowdfunding
(starting fall 2025)

"**Myths of Melphia**" is an epic **TTRPG** set in a new **Greco-Roman Mythology Dark-Fantasy** genre, blending dramatic and dark themes in a world where gods and mortals clash.