



# CÉDRIC DELACROIX

## SENIOR GAME DESIGNER

7 shipped titles and many experiments since 2017.  
Motivated by innovative & ambitious games.

**CREATIVITY  
& EMOTIONS**

## PROFESSIONAL EXPERIENCE



[2018 - TODAY]  
**GAME DESIGNER**  
OLD SKULL GAMES

- Specialized in **systems** and **player experience**, with expertise in **narrative** design, in addition to **technical** and **balancing** skills. Have **led 2 out of 7 shipped games**.
- We earned **3 Pégases** for **Valiant Hearts: Coming Home**, including "**Excellence in Narrative**".
- Currently **working on Cryptical Path**, a **PC/Console roguelite** as a Game & Narrative Designer (and Scrum Master PSM 1).
- Also involved on creating **innovative game concepts** and working on **pitch documents**.
- Actively contributing to the **studio culture** by **organizing events** with my colleagues, **fostering team bonding**.



[2022]  
**GAME CONCEPT TEACHER**  
YNOV CAMPUS



[2017-2018]  
**GAME DESIGNER**  
WORLD VR FORUM



[2017]  
**INTERN GAME DESIGNER**  
USUAL MAKERS



[2015-2016]  
**GAME DESIGNER & DEVELOPER**  
[STUDENT] AUBE GAMES

## INFORMATION

- 🌐 [cedricdelacroix.com](http://cedricdelacroix.com)
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- 📍 Lyon, France

## SKILLS

Documentation, communication, and public presentation  
Brainstorms & bring life to ideas  
Systems & balancing  
Rational design  
Look & feel  
Narration  
Integration, Prototypes & dev follow-up  
Mockups & Layout  
UI & UX  
Team leading  
Scrum Master - PSM 1 certificate  
Fast learning & versatility  
Dedication & motivation

## SOFTS

**[Mostly]** G Suite, Photoshop, Unity, Jira, Github, Miro, Canva, Fork.

**[Occasionally]** Unreal, Microsoft Teams & Office, Notion, Construct 2, etc.

## EDUCATION



[2014-2017]  
**GAME DESIGN DEGREE**  
BELLECOUR ECOLE

Learnt the **fundamentals of game design** and **video game creation** through courses taught by recognized professionals.

## CURRENT SIDE PROJECT

Since 2016 - Release date : 2025

"**The Myths of Melphia**" is an epic **TTRPG** set in a new **Greco-Roman Mythology Fantasy genre**, blending dramatic and dark themes in a world where gods, mortals, and ancient forces clash.